

Year 12 Example Work – Music Tech

All work can be sent to the Head of Department Mr Cutress at mic@bournside.gloucs.sch.uk

Practical Work

- Use a DAW (Digital Audio Workstation) of your choice to record or sequence a small section of a song.
 - If you have a piece of software (like GarageBand, Logic or Bandlab) that you're already familiar with please use that.
 - If you've never used anything like that there are free pieces of software and loads of tutorials you can watch on Youtube to help you with that.
 - If you have a Mac or an iPad GarageBand is free
 - If you have a Windows PC Bandlab is free
 - The song you pick can be anything at all and you only have to do a small 30 second section of it when you make your recreation of it.
 - No one is expecting perfection here, what we're looking for is the ability to have a go at recreating something that already exists
 - This could include:
 - Drum parts
 - Keyboards
 - Vocals
 - Guitars
 - Bass
 - Etc

Listening Work Question 1

Look up and define the following key terms:

- 1. Audio Interface
- 2. MP3, ACC, OGG
- 3. Preamp
- 4. Equalizer
- 5. MIDI
- 6. WAV
- 7. Looping
- 8. Sequencer
- 9. General MIDI
- 10. XY Microphone
- 11. Omnidirectional Microphone
- 12. Cardioid Microphone
- 13. Distortion
- 14. Echo
- 15. Reverb

- 16. Lowpass Filter
- 17. Highpass Filter
- 18. Bandpass filtaer
- 19. XLR Cable
- 20. 1/4 inch cable
- 21. Compressor
- 22. Condenser Microphone
- 23. Dynamic Microphone
- 24. Ribbon Microphone
- 25. Polar Patterns

Question 2

Compare and contrast recordings from 3 different eras:

Pick a piece from each of the following decades - 1950's, 1980's and 2010's.

Compare these three pieces under the following headings:

- Recording technology
 - How was the piece recorded?
 - What type of equipment was likely used?
 - How were the performances captured?
- Instrumentation
 - Which instruments were used?
 - How are they performed?
 - What equipment was used?
- Editing
 - How were the different parts of the recording put together?
- Use of effects
 - How were different studio effects used?
 - This could be during the recording process or after in the mixing and mastering stage.
- Distribution
 - How was the music listened to by the audience?
 - o What physical/digital medium did the audience buy?
 - What equipment was used to play it back?